

HELLO!

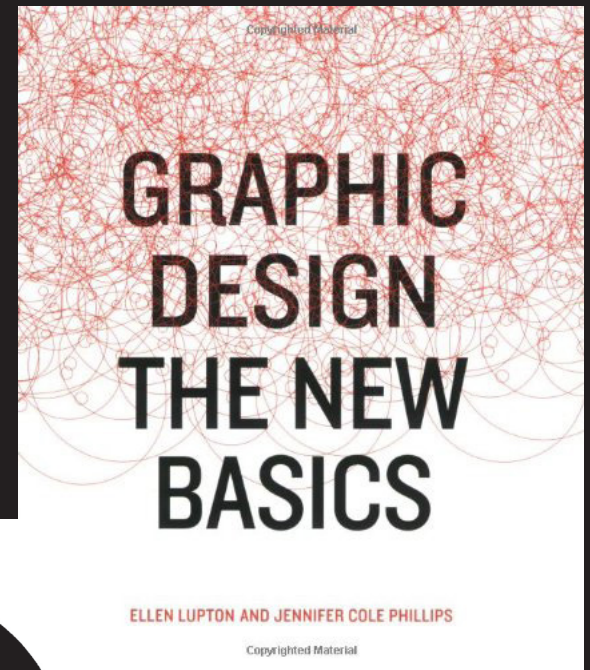
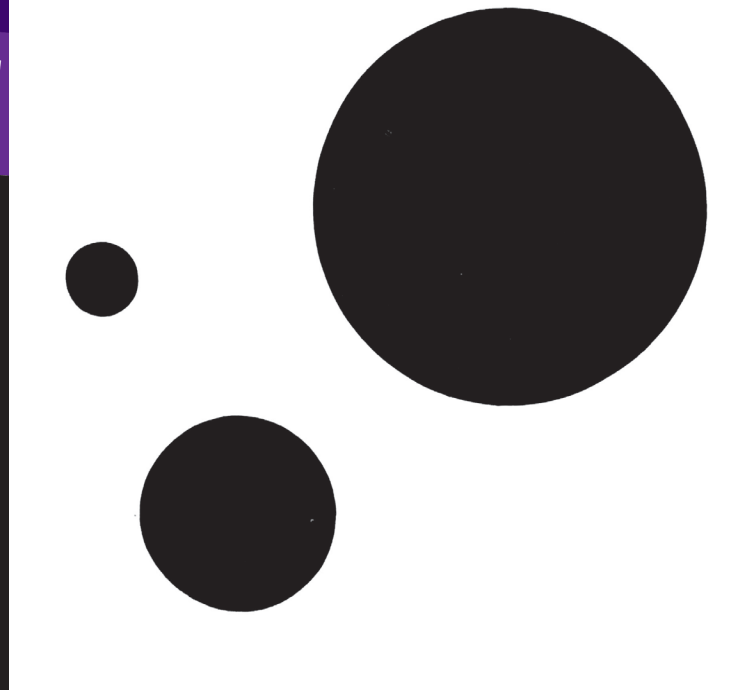
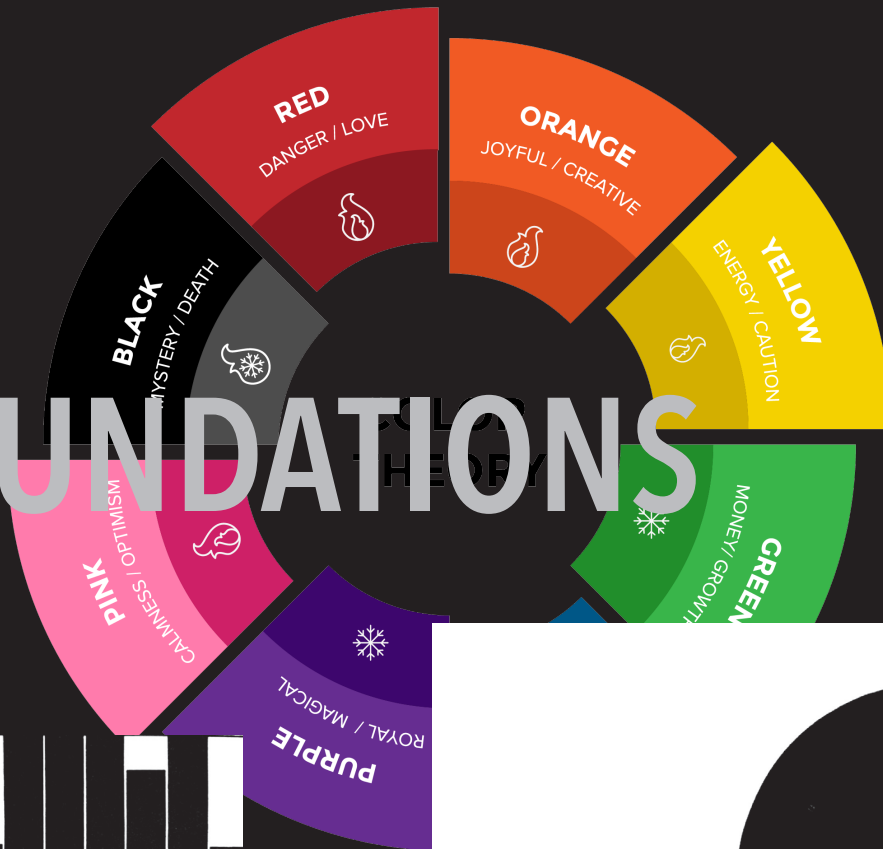
I'm Lauren Meranda

FIRST

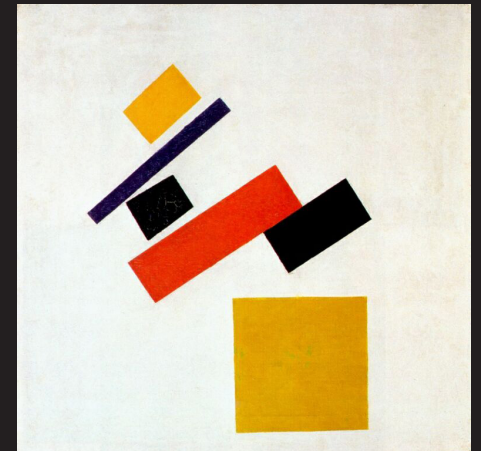
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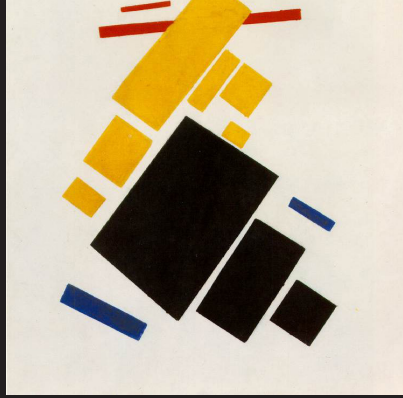
open processing app

FOUNDATIONS

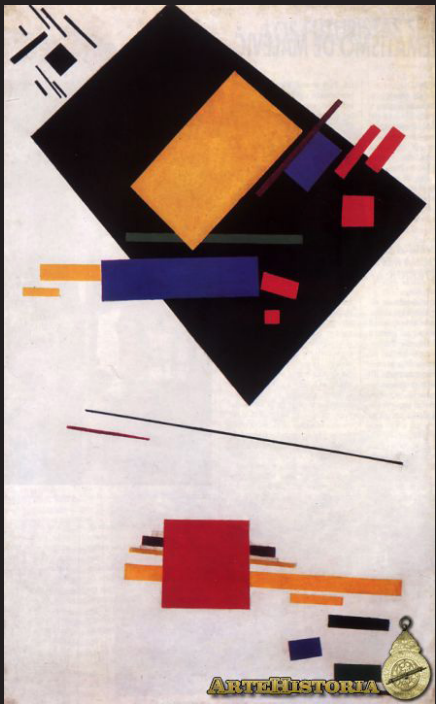


**FOUNDATIONS
ARE IMPORTANT!**





SUPREMATISM



ART & DESIGN

Jan. 30, 2017

What if Trump Really Does End Money for the Arts?

SOUND FAMILIAR?

The Heritage Foundation

About Heritage Events Renew Donate Contact

Explore Issues

REPORT Budget And Spending

Ten Good Reasons to Eliminate Funding for the National Endowment for the Arts

April 20, 1997 30 min read Download Report

GOOD

Live Well. Do Good.

Government arts funding down by 20%

DESIGN

Cutting Public Funds For The Arts Could Cost America Billions

by Aaron D. Knochel

Share 1257



February 9, 2017

News

An Arts Education Crisis? How Potential Federal Cuts Could Decimate School Arts Programs

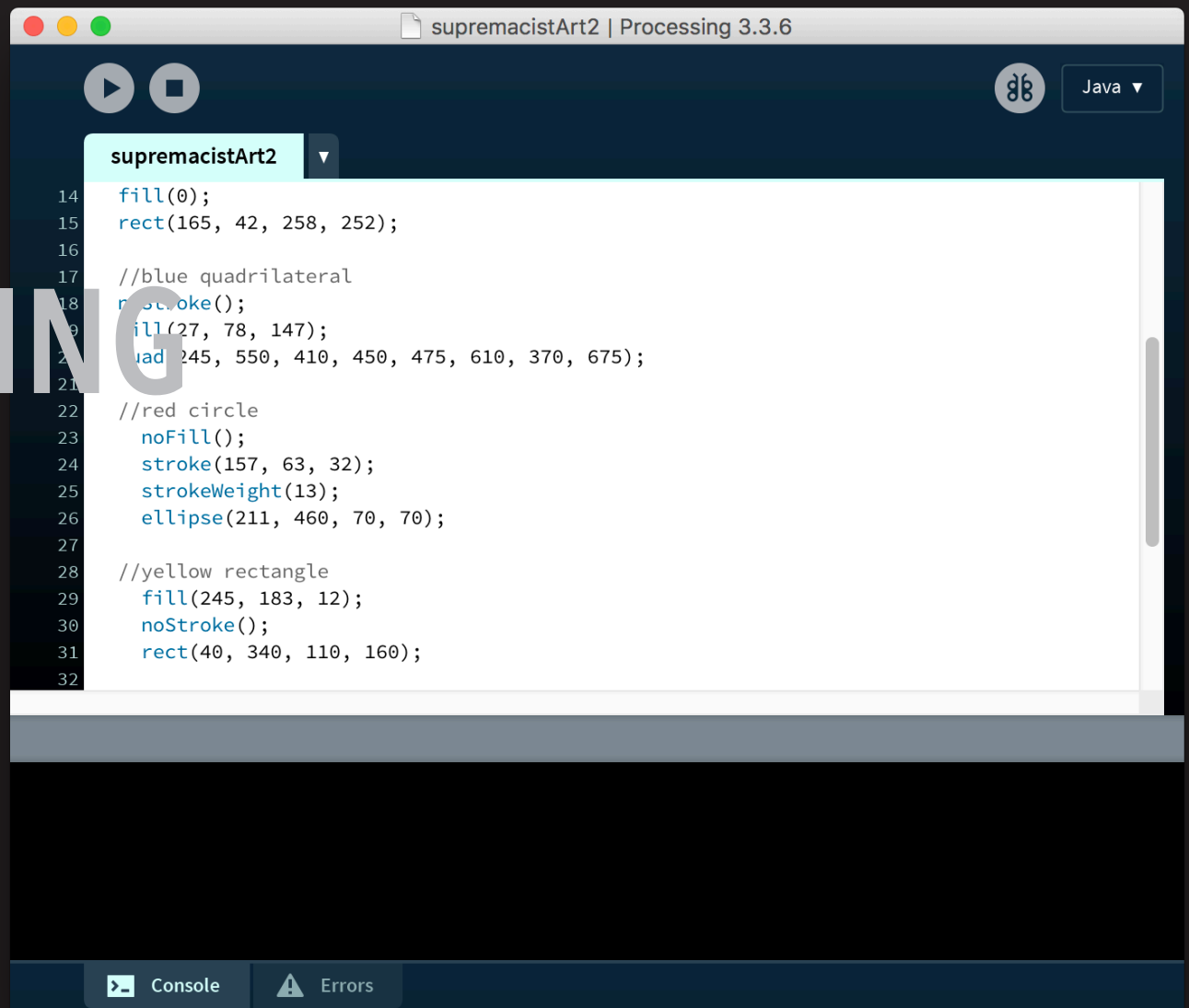


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LEGACY OF CULTURE MAKERS

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PROCESSING

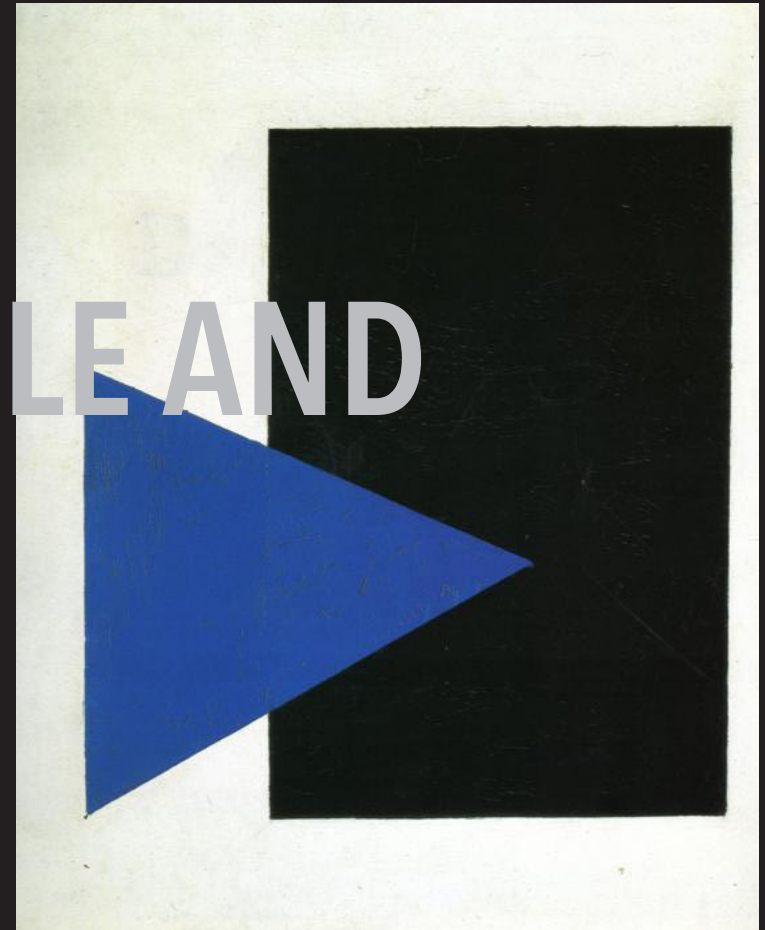


LET'S TRY IT!

recreate a work of supremacist art in processing

SUPREMATISM WITH BLUE TRIANGLE AND BLACK SQUARE

Kazimir Malevich





Java ▼

supremacistArt ▼

```
1 void setup()
2 {
3     // set the frame and parameters
4 }
5
6
7
8 void draw()
9 {
10
11
12 }
13
14
15
16
17
18
19
20
21
22
```

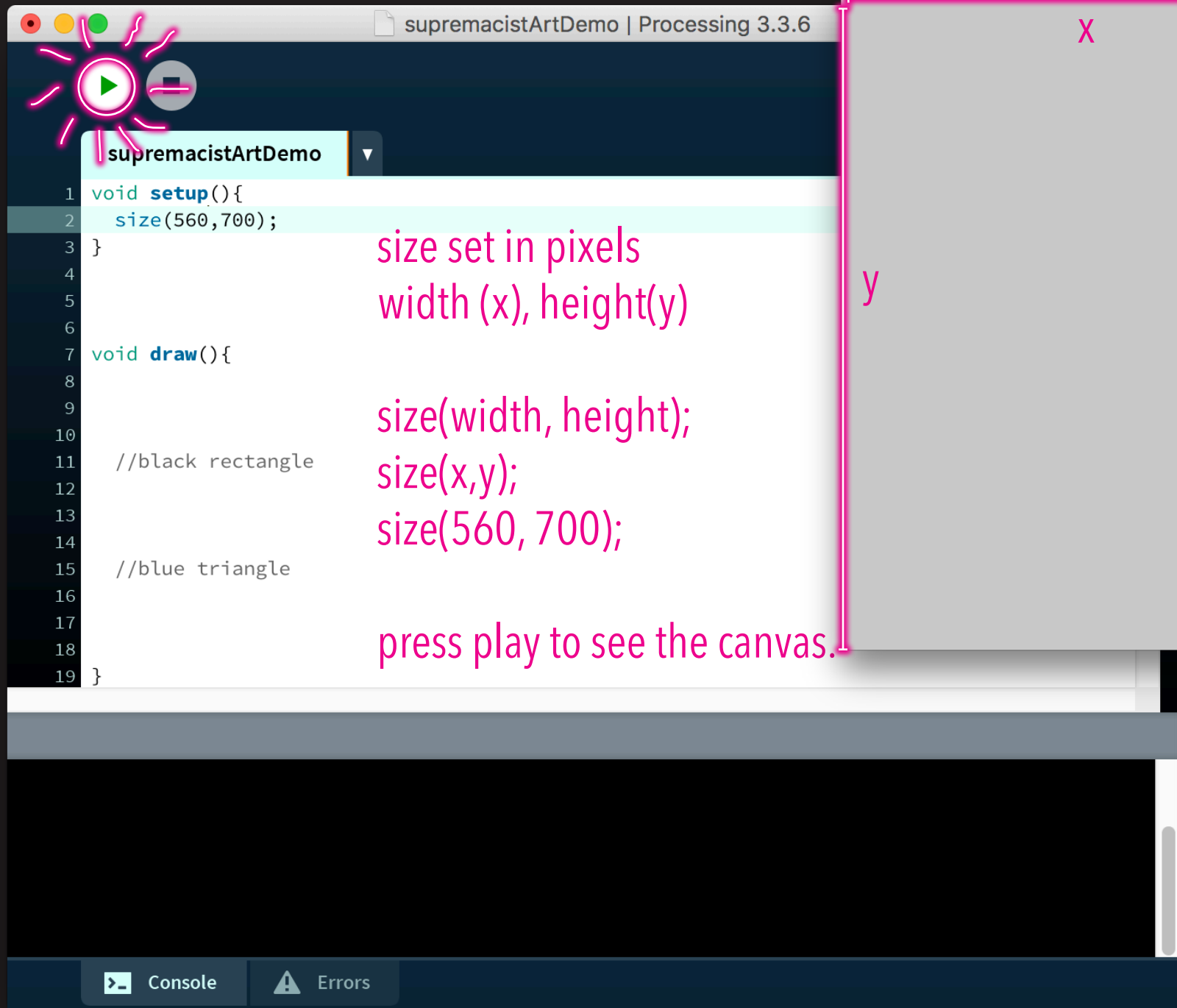
// happens once

// draw what is to be seen
// loops

Done saving.

Console

Errors





Java ▼

supremacistArtDemo ▼

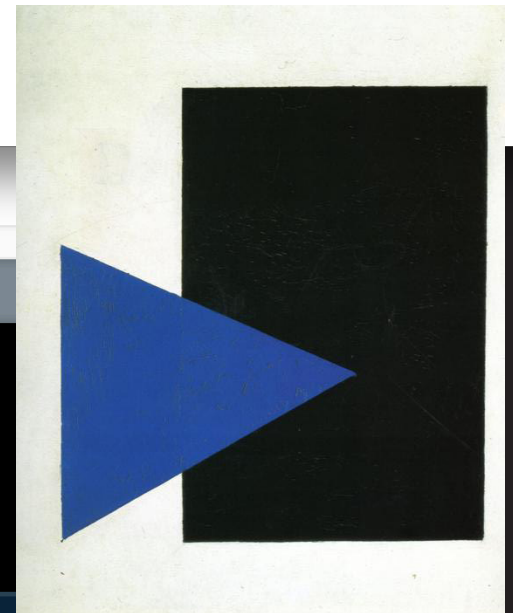
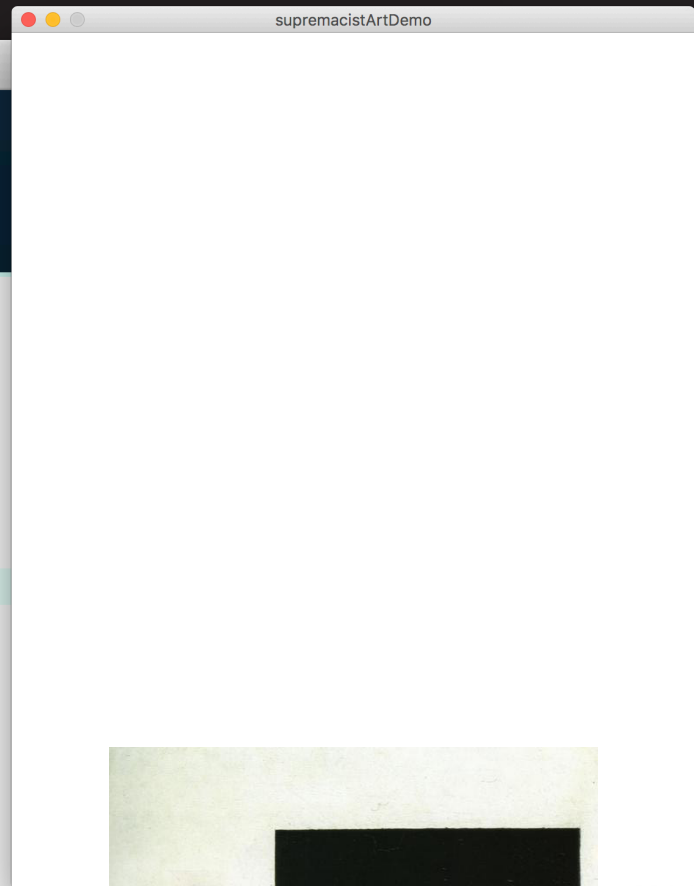
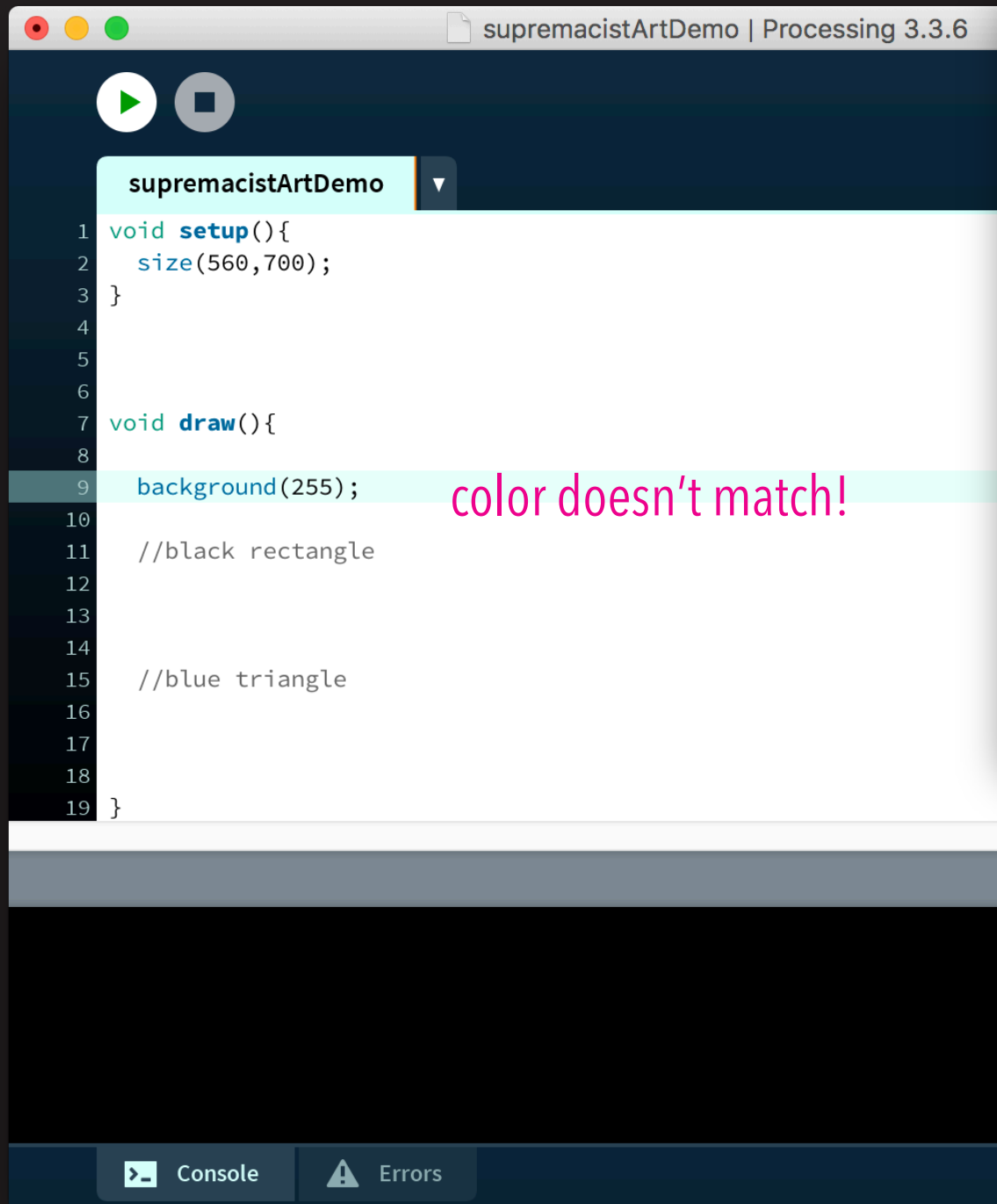
```
1 void setup(){
2   size(560,700);
3 }
4
5
6
7 void draw(){
8
9   background(255);
10
11   //black rectangle
12
13
14
15   //blue triangle
16
17
18
19 }
```

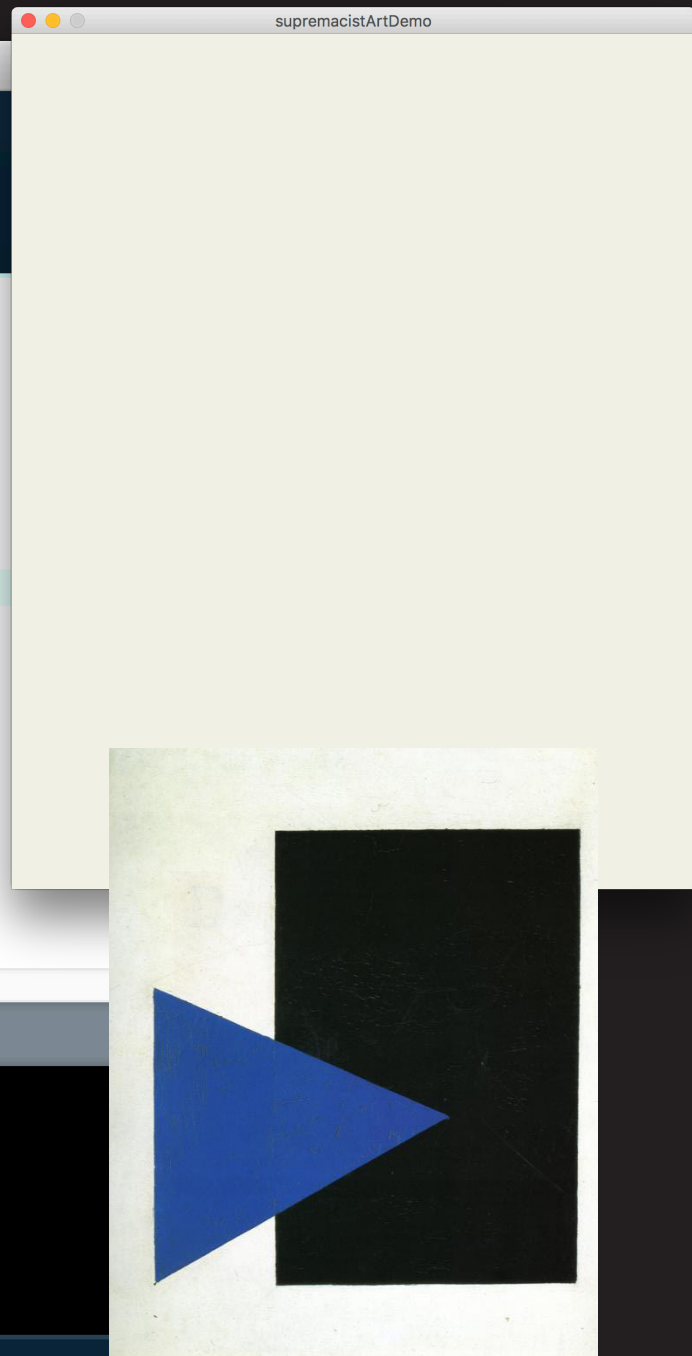
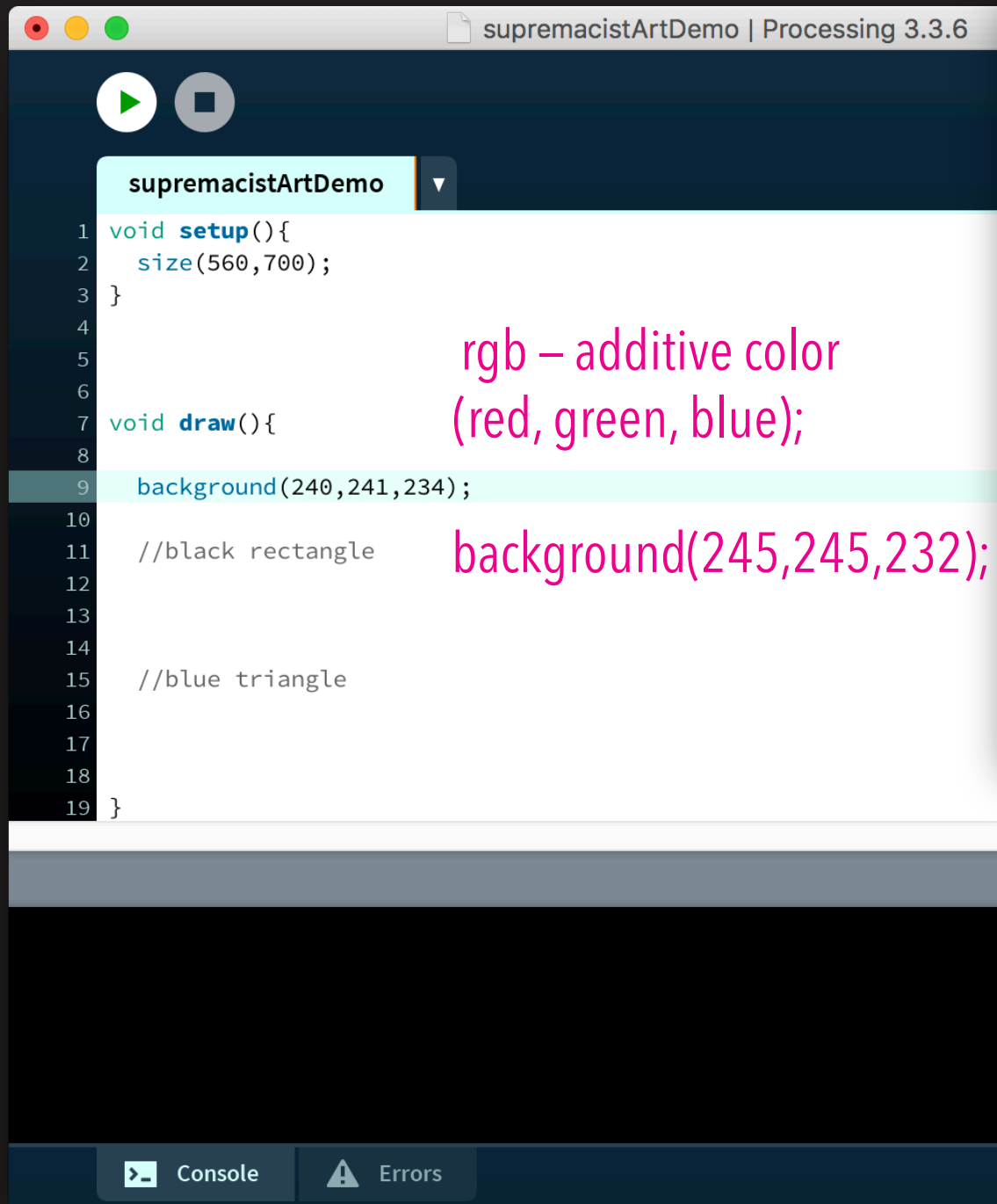
change the background color
black (0) to white (255)

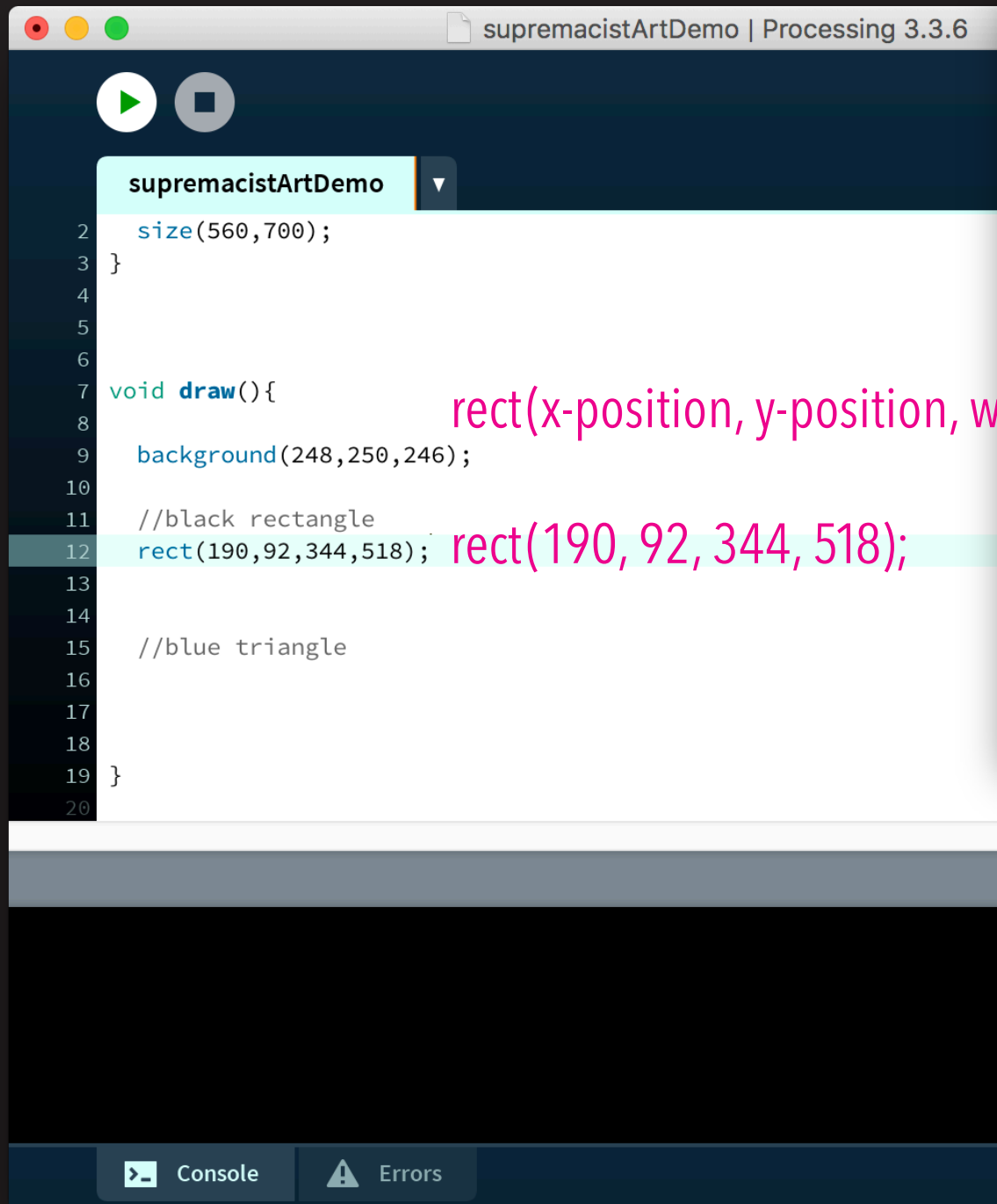
background(255);

Console

Errors

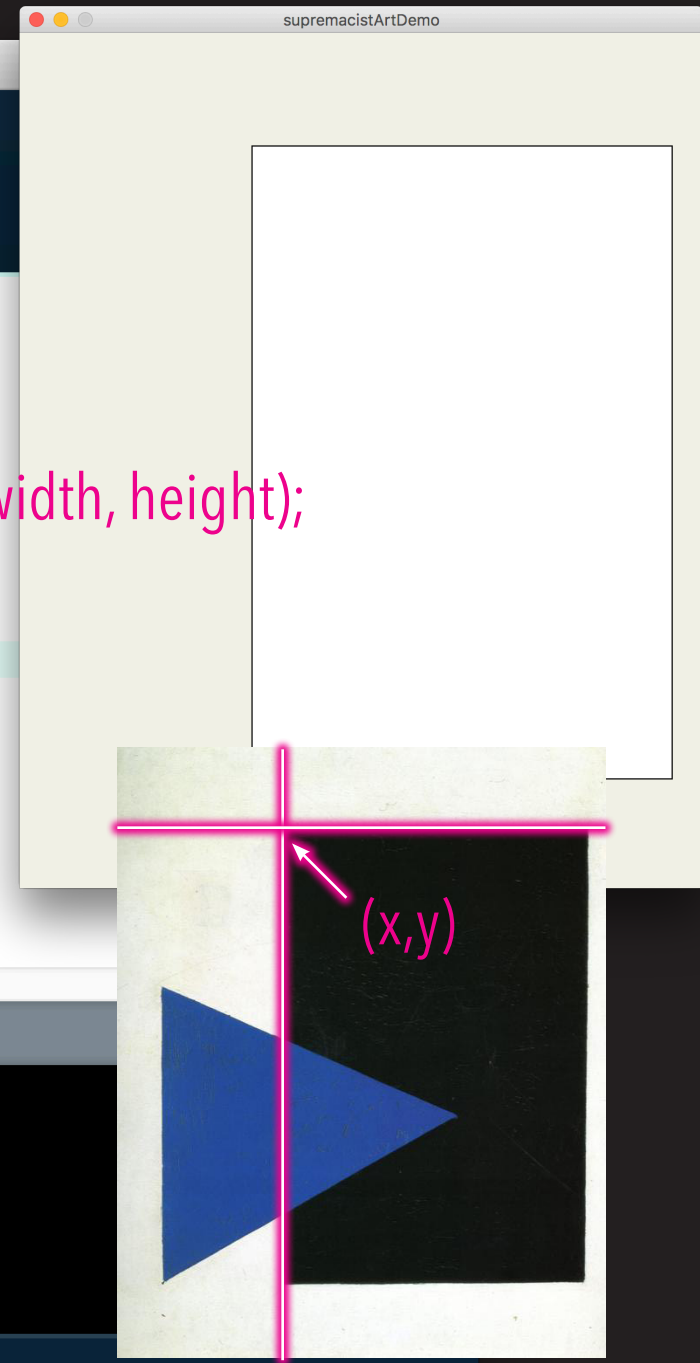


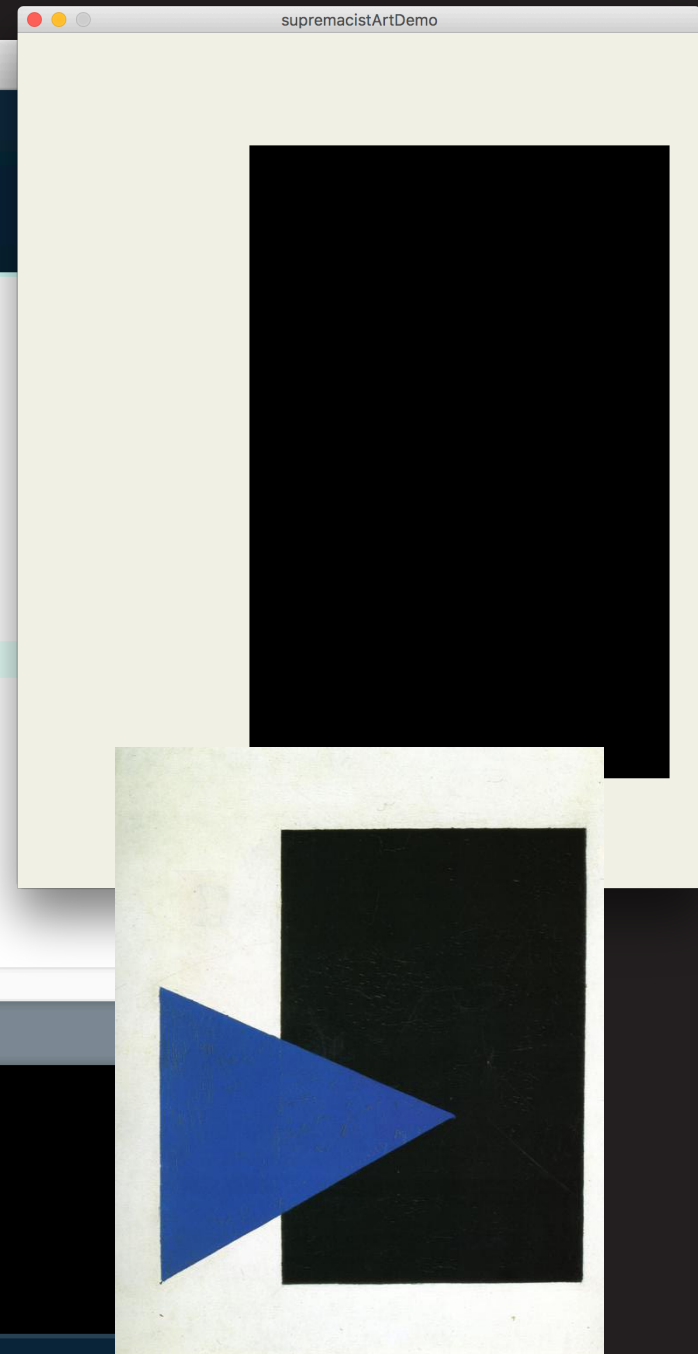
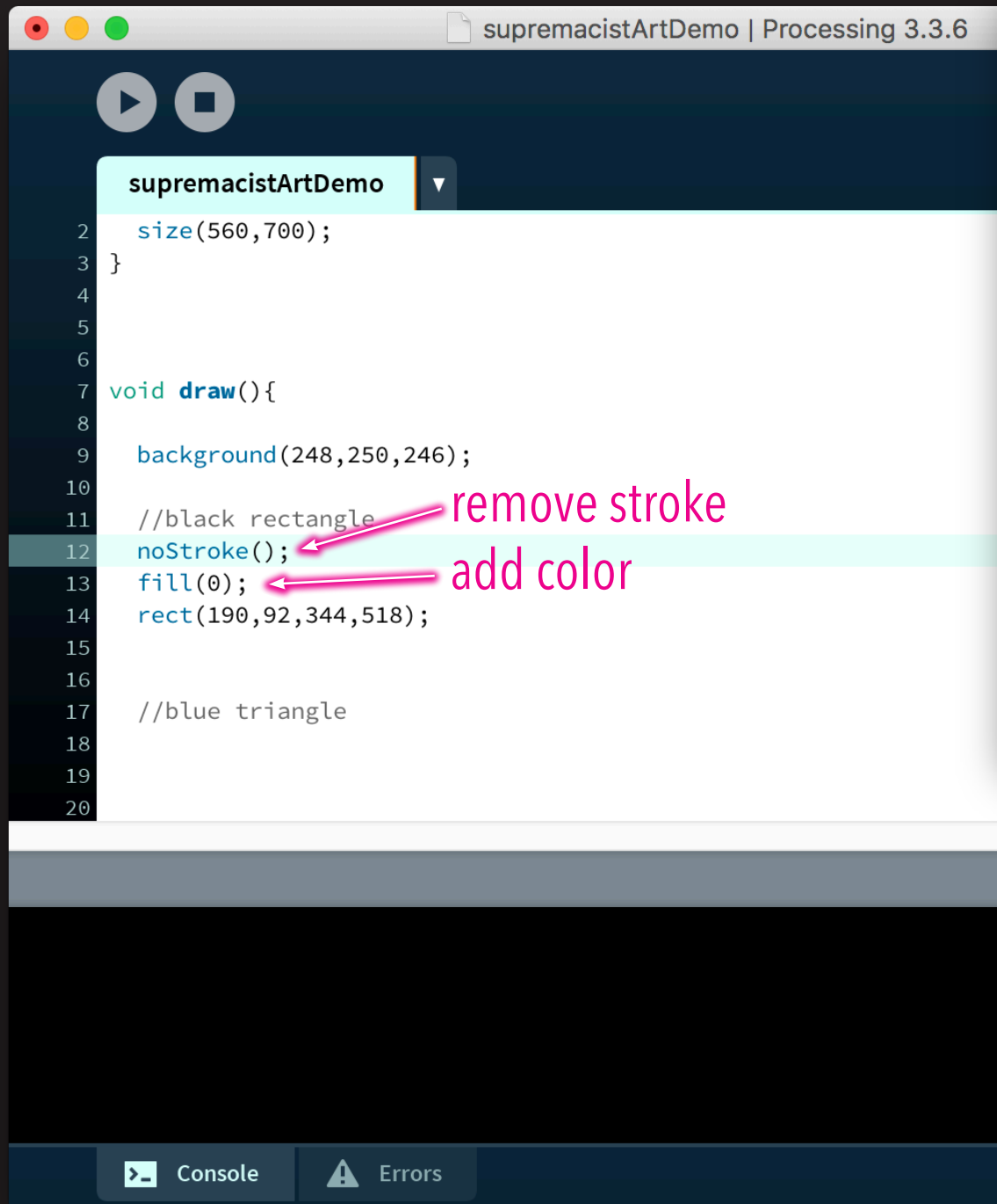




rect(x-position, y-position, width, height);

rect(190, 92, 344, 518);





supremacistArtDemo | Processing 3.3.6

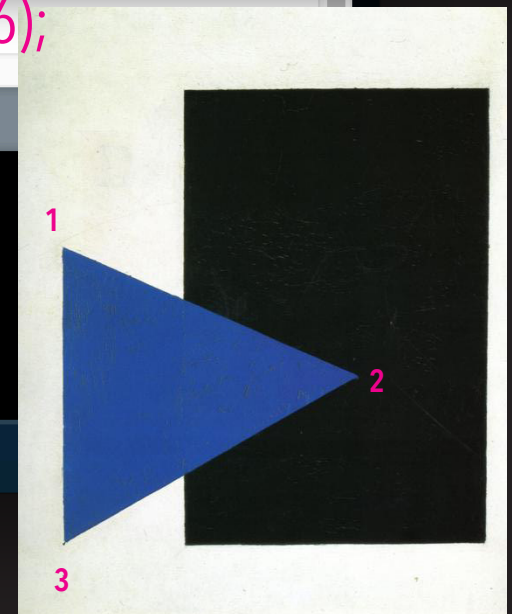
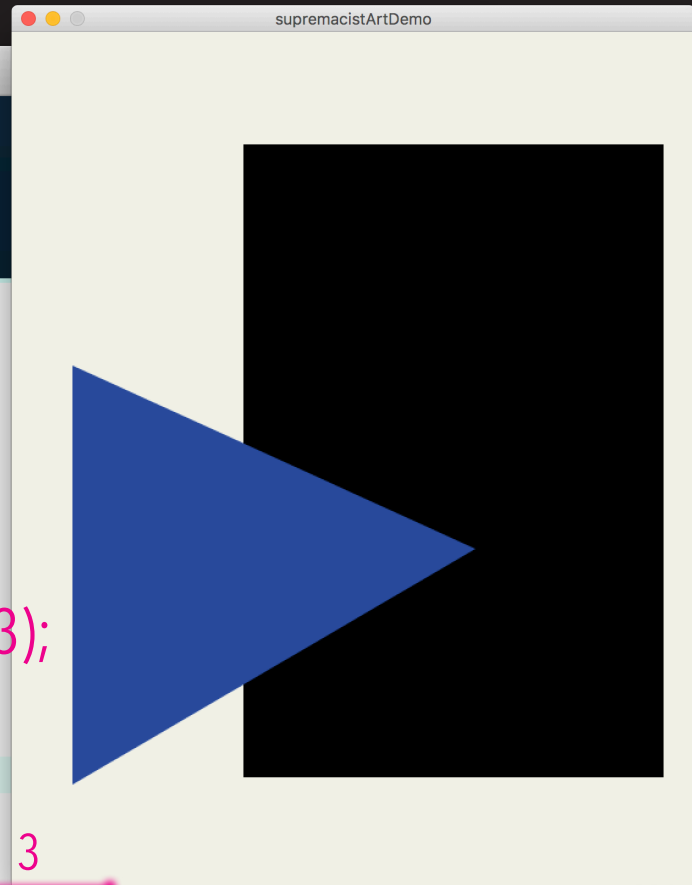
supremacistArtDemo

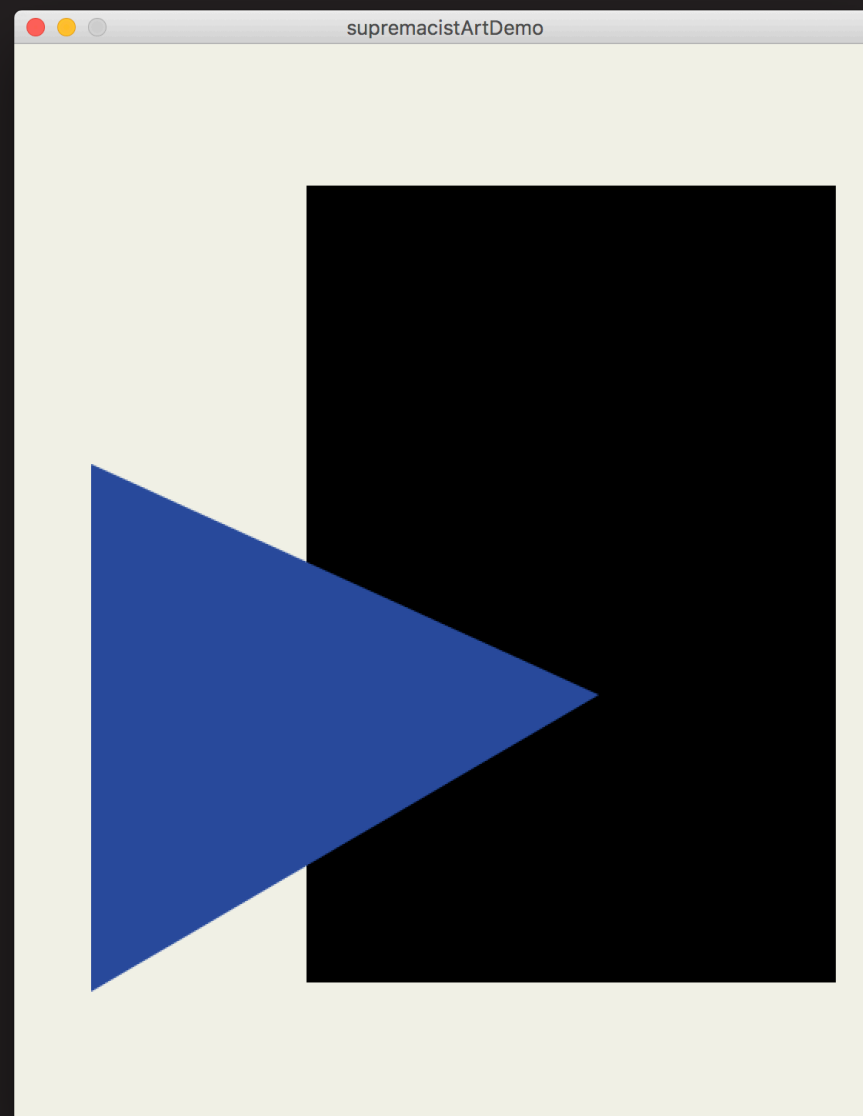
```
6
7 void draw(){
8
9   background(240,241,234);
10
11   //black rectangle
12   noStroke();
13   fill(0);
14   rect(190,92,344,518);
15
16   //blue triangle
17   fill(45,77,153);
18   triangle(50,273,380,423,50,616);
19
20
21
22
23 }
24
```

Console Errors

add blue triangle
`triangle(x1,y1,x2,y2,x3,y3);`

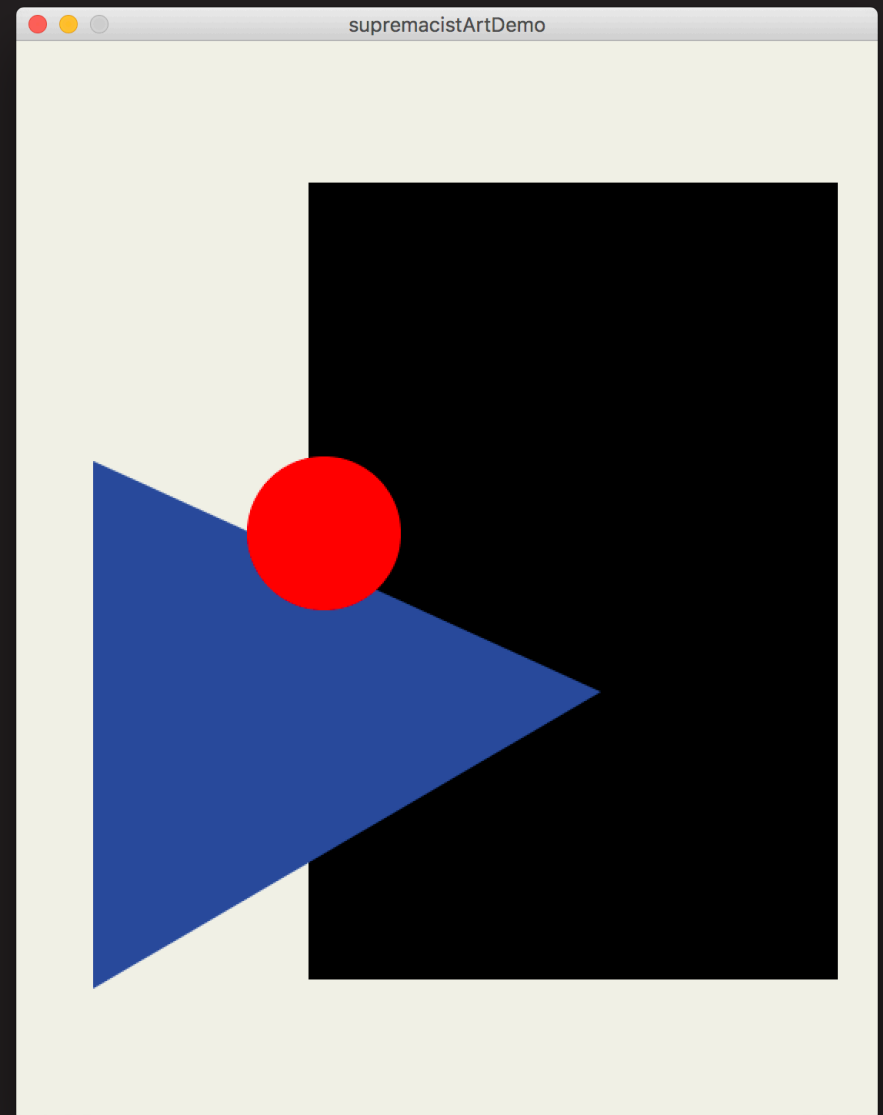
1 2 3
`triangle(50,273,380,423,50,616);`

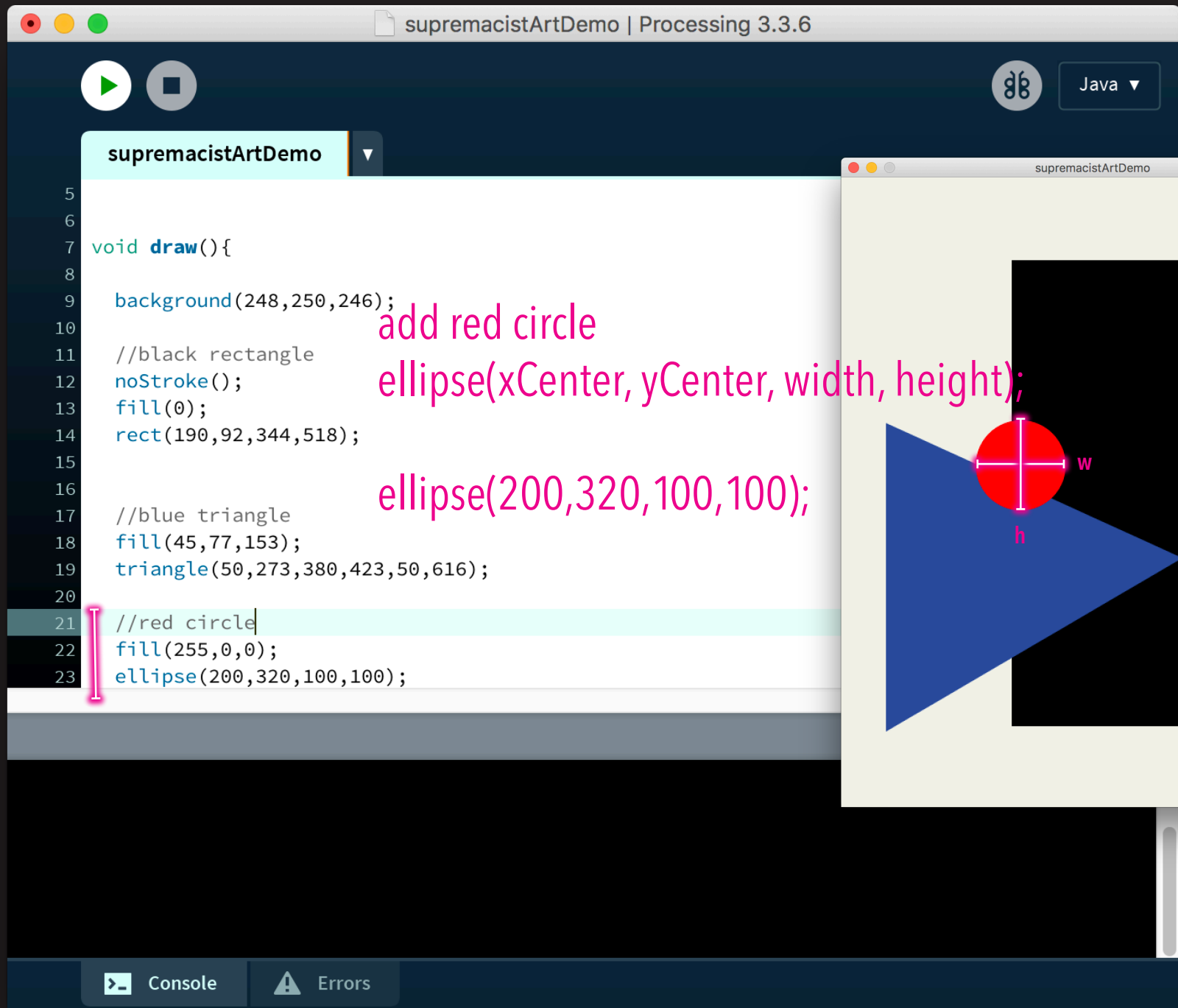




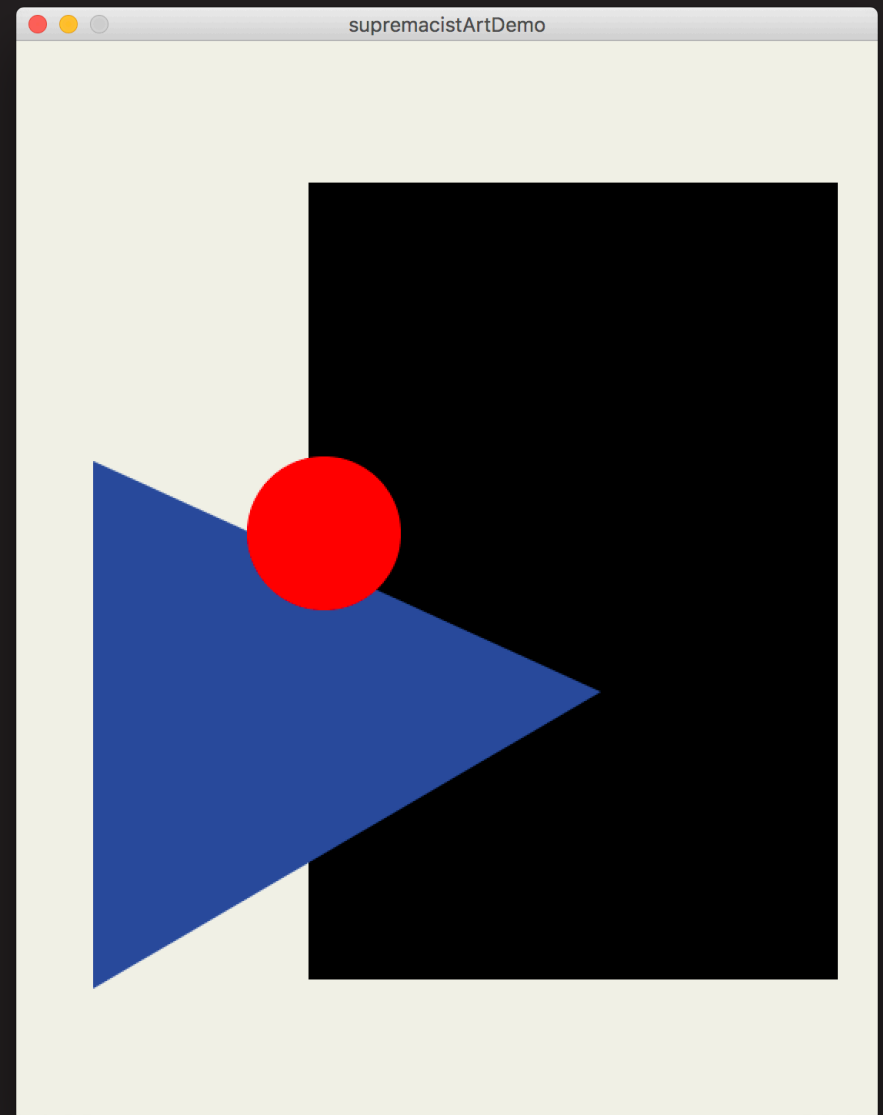
DONE!

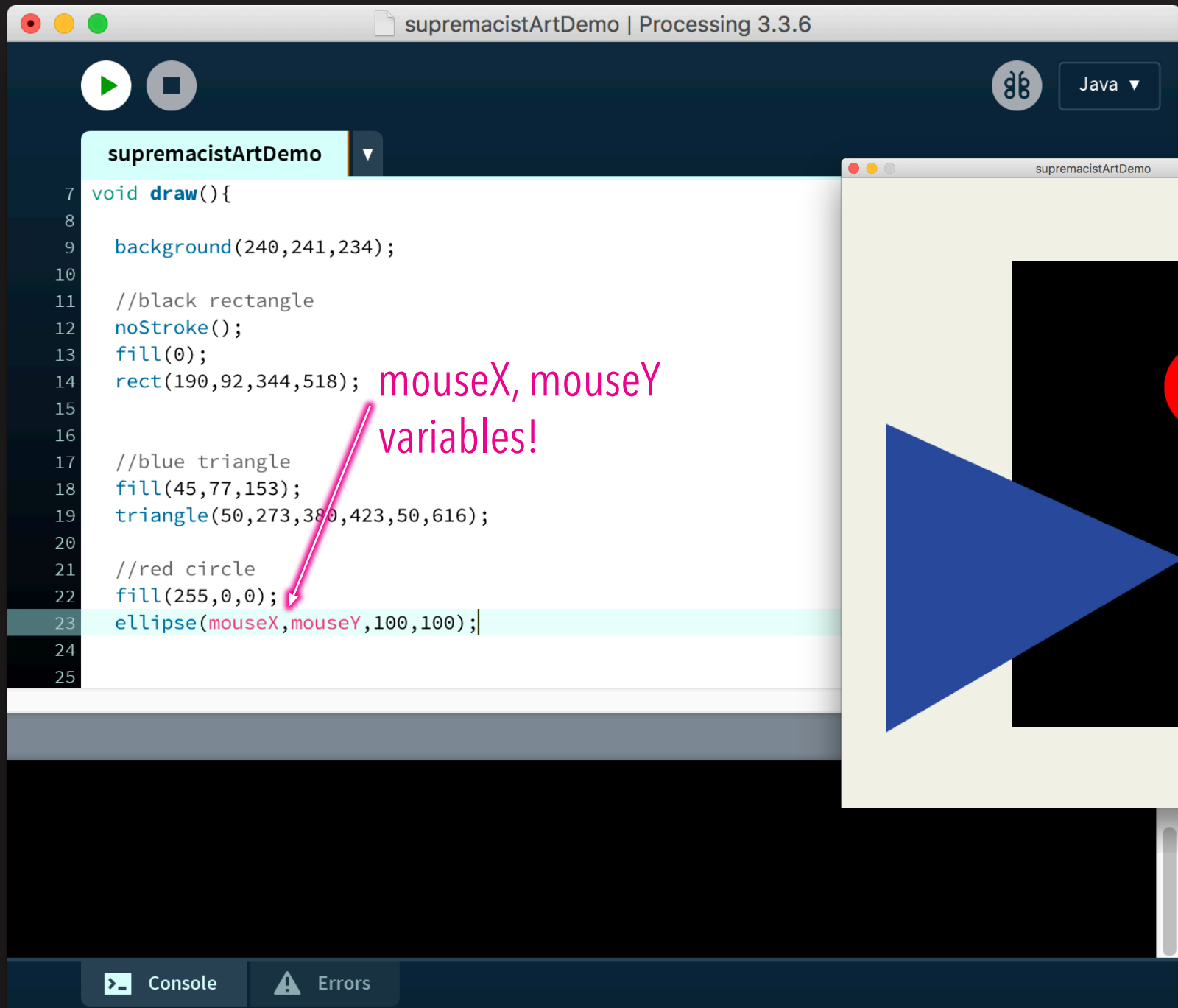
now lets add something
to the composition

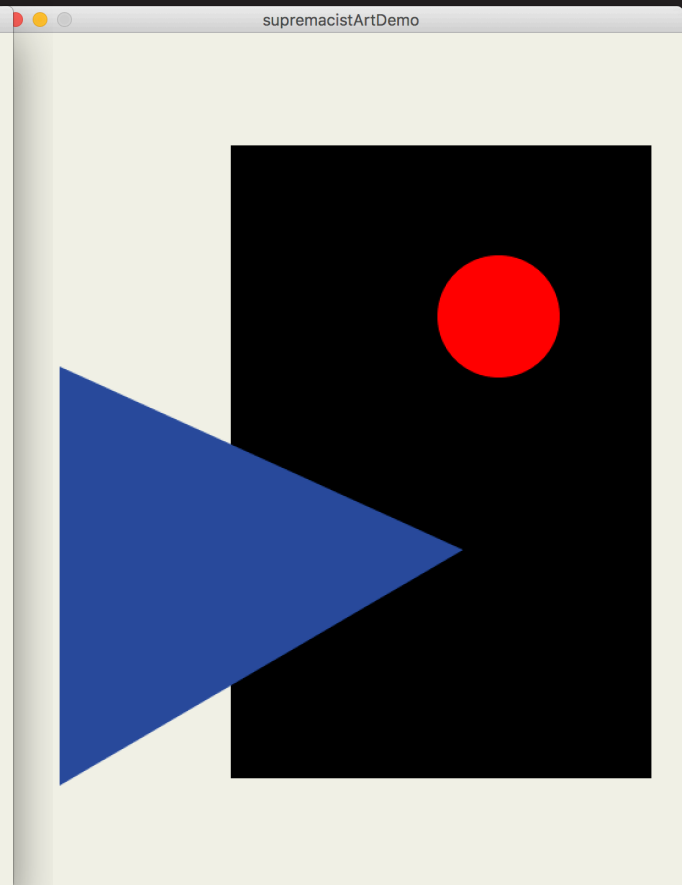
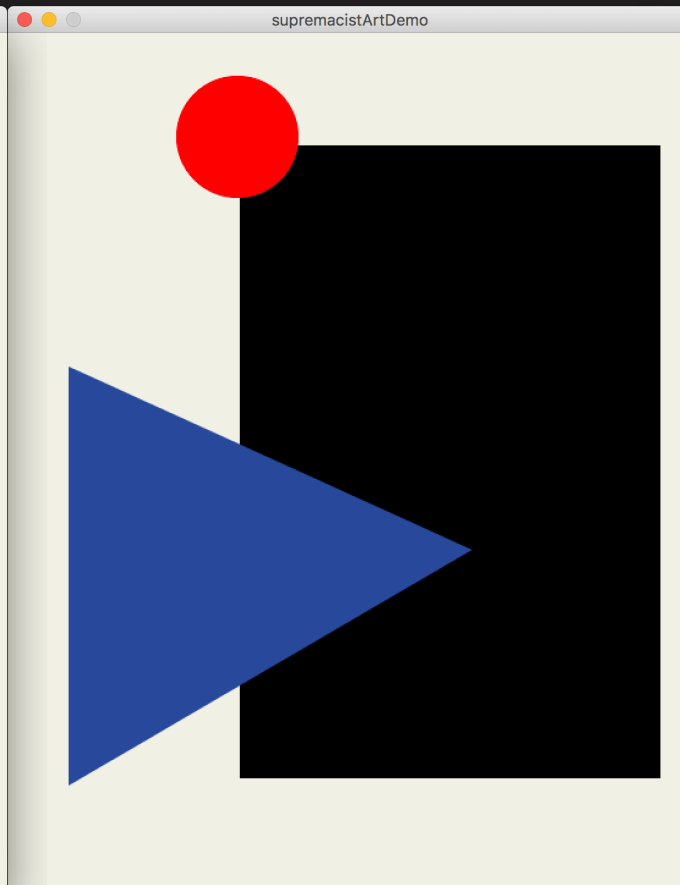
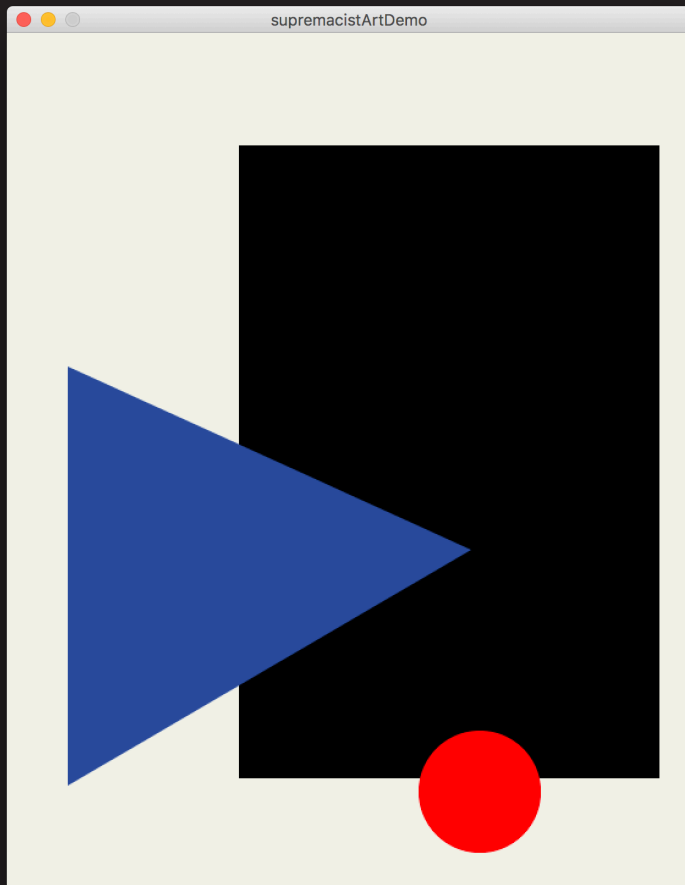




LOOKS NICE
but how about adding
some interactivity!

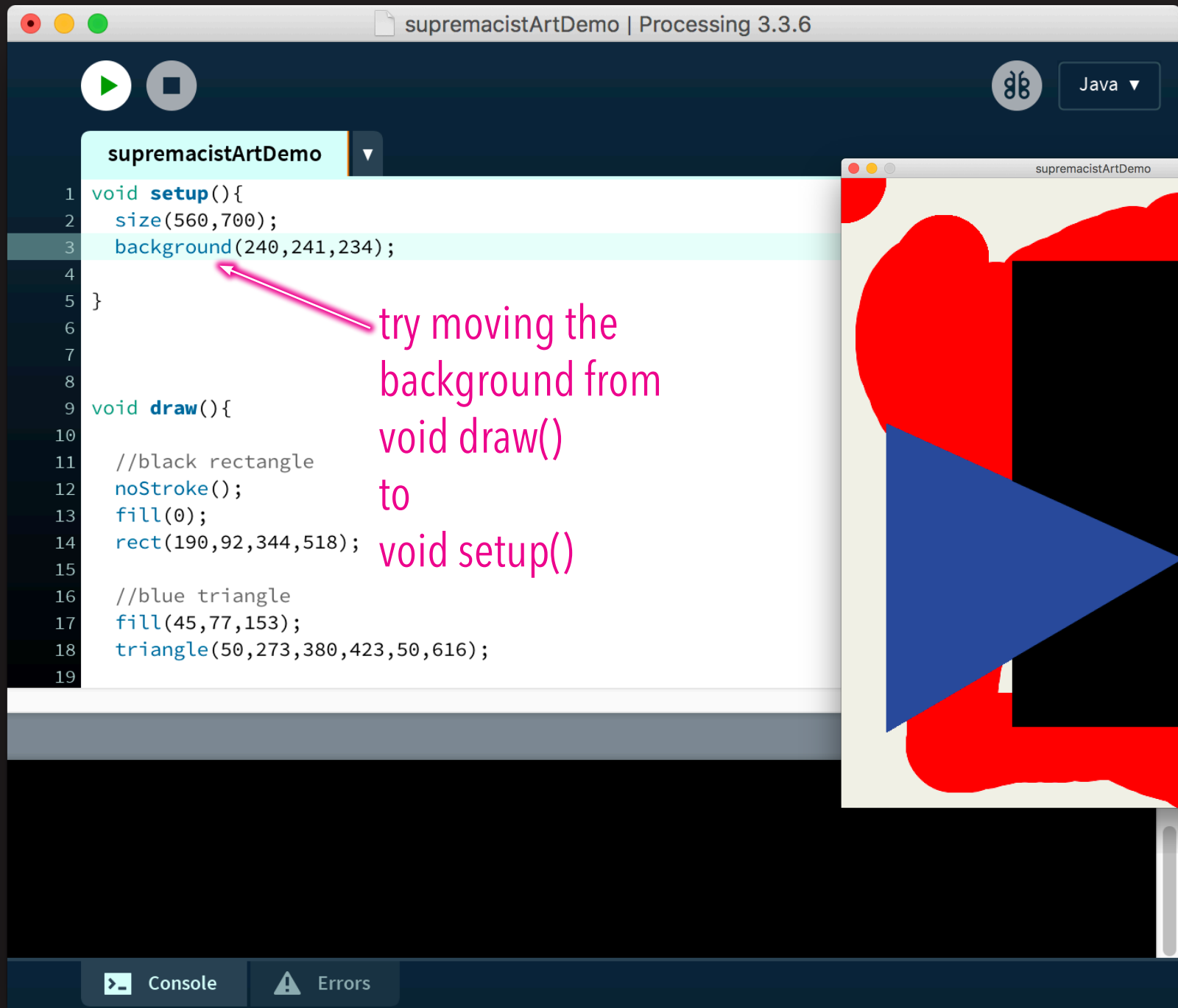


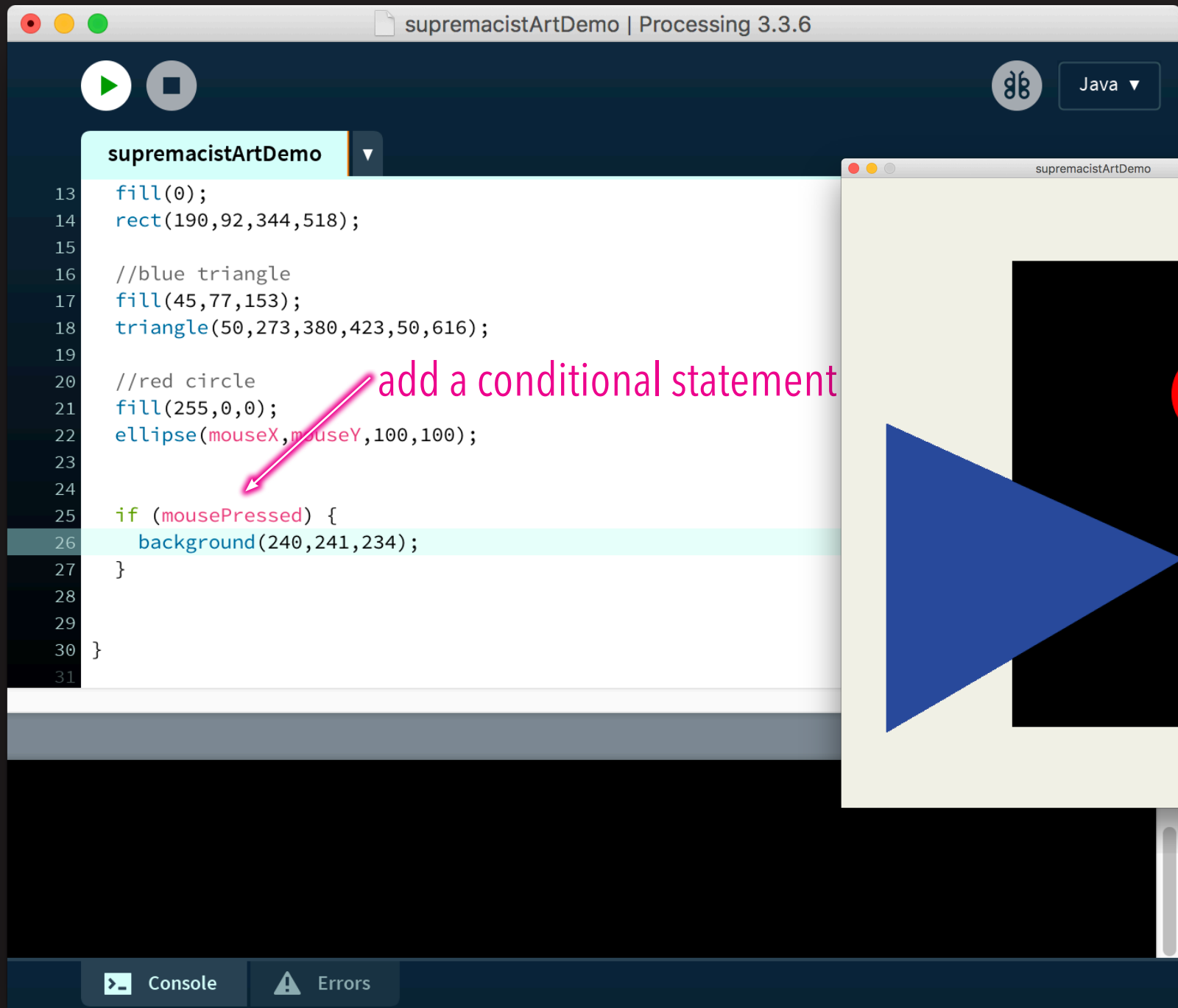




WHAT WOULD BE NEXT?

creating a drawing machine
using conditional statements





KEEP PLAYING

try changing out the values

add new shapes

try playing with the composition to create
rhythm or tension